

### **3 Day Post Summit Adventure.**

<b>Description of adventure:</b>	This is a motorcycle adventure, taking participants from Swakopmund to Windhoek via Sossusvlei, where they can enjoy the “Dead Vlei” and some of the highest dunes.
<b>Provider:</b>	Off-Road Motorcycle Adventures.
<b>Number of Pax:</b>	Minimum of 6 and Maximum of 10.
<b>Starting Date:</b>	1 <sup>st</sup> November 2013
<b>Ending Date:</b>	3 <sup>rd</sup> November 2013
<b>Fitness Rating:</b>	High
<b>Motorcycle Experience:</b>	This adventure will require participants to be able to ride gravel roads; there might be some areas where there will be some sandy patches. Previous off-road riding course would be advised
<b>Riding Gear:</b>	All riding gear, Helmet/Neck Brace/Boots/Gloves and enduro suit will not be provided and participants will have to bring their own.
<b>Cost per person:</b>	N\$ 5500.00
<b>What is included in the price:</b>	Includes lodging from the 1 <sup>st</sup> November 2013 to and including the 3 <sup>rd</sup> of November 2013. Motorcycle is included but fuel is excluded. Camping logistic (tents, beddings, fridge, kitchen, tables, chairs...) is included. Meals and water during the day is included but extra beverages in the evenings are excluded. Backup vehicle with Satellite phone is included.

## **Itinerary:**

November 1<sup>st</sup>

Start of at as central location in Swakopmund, traveling south towards some of the highest dunes in the world at Sossusvlei. They will camp at Sesriem for the night.

November 2<sup>nd</sup>

After an early camp breakfast we will ride to Sossusvlei where participants can take the shuttle to "Dead Vlei" or Big Daddy Dune. Once at Sossusvlei the participants will have some time to enjoy these special places in Namibia before we continue on to Namseb Farm where we will overnight.

November 3<sup>rd</sup>

After a nice early breakfast participants will start back to Windhoek in a northerly direction. Upon arrival in Windhoek participants will be delivered to Arrebush Travel Lodge (Bed & Breakfast included in package)

## Map of the proposed Adventure:

